

# Start Here



PictureMate™  
personal photo lab



*Set up your PictureMate and print—no computer required!*

**Note:** To print from your computer, see *Using PictureMate With a Computer* and your CD after completing these steps.

## 1 Unpack

PictureMate comes with all these items in the box.

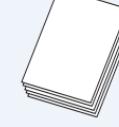
Remove all the tape and packing material from PictureMate.



PictureMate



Power adapter



Paper



Power cable

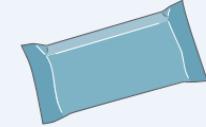


Photo cartridge (ink)



*Using PictureMate  
Without a Computer*  
book



Printer Software CD + *Using PictureMate  
With a Computer* booklet



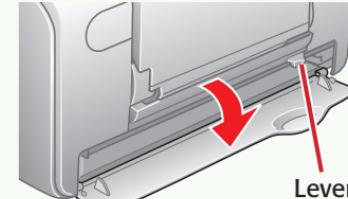
**Caution:** To avoid damaging your PictureMate, keep it out of the sun and don't leave it in your car or other location where it can get too hot.

## 2 Install the Photo Cartridge

- 1 Flip the handle to the front of PictureMate.

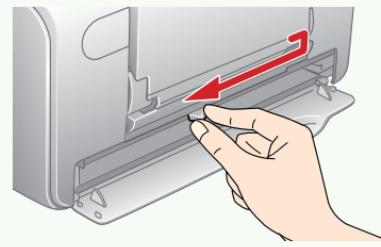


- 2 Open the cartridge door on the back of PictureMate. You see the release lever.



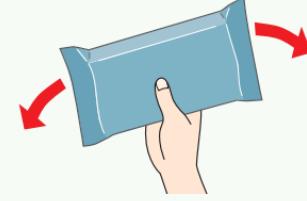
\*405181200\*

**3** Move the lever to the **Release** position by sliding it in the direction shown.

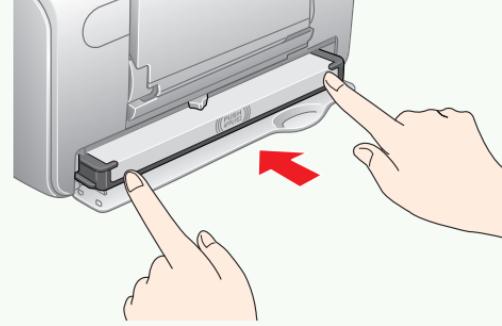


To release lever

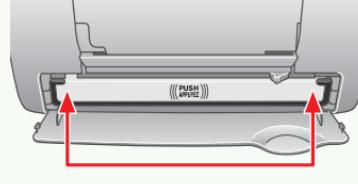
**4** Shake the photo cartridge a few times in its package, then unwrap the cartridge.



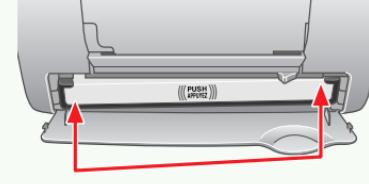
**5** Slide the cartridge straight into the slot, label side up, until it is fully inserted. Push in both sides evenly to make sure it is not crooked.



**Caution:** Make sure both sides of the cartridge are even, or ink may leak. If either side is sticking out, remove the cartridge and reinstall it.

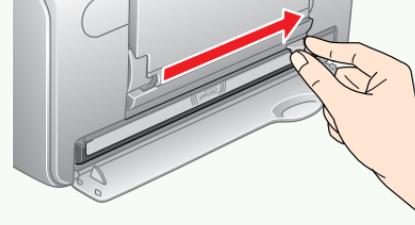


Right

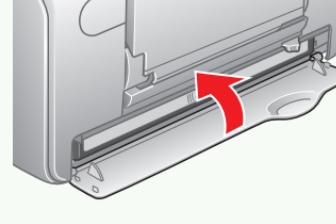


Wrong

**6** Move the lever right to the **Lock** position. If it does not lock in place, the cartridge is not installed correctly. Release it and try again.



**7** Close the cartridge door. Make sure it is completely closed.



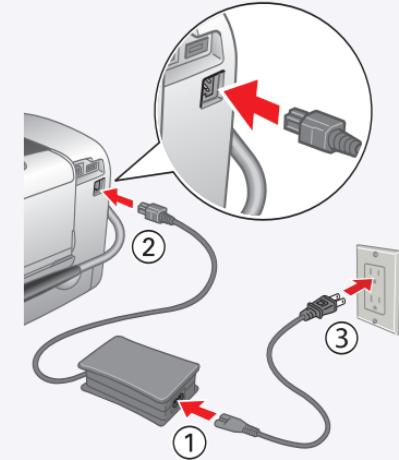
If the door does not close completely, the cartridge is not installed correctly. Remove it and try again.

**8** Flip the handle to the back of PictureMate and all the way down.



# 3 Plug In and Turn On PictureMate

**1** Connect the power cable to the power adapter.



**2** Plug the small cable into the back of PictureMate.

**3** Plug the other end of the power cable into a standard power outlet.

**4** Press the **On** button to turn on PictureMate.

PictureMate gets the ink ready for printing. You see this message:



After a few minutes, when PictureMate is ready, you see this message:



**5** Press the **OK** button.

# 4 Load Paper

Your PictureMate comes with photo paper made especially for it.

**Caution:** Don't load or print on plain paper; this may damage PictureMate.

**1** Flip open the paper support.

**2** Pull up the paper support all the way.

**3** Open the output tray.



**Note:** Make sure the paper support is fully extended.

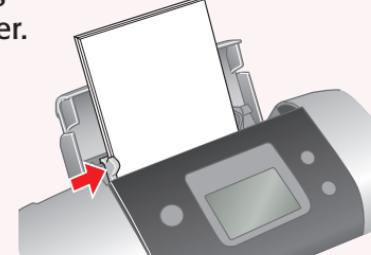


**4** Place your paper against the right edge, with the glossy side up.

**Note:** Load up to 20 sheets at one time.



**5** Slide the edge guide against the paper.



**Note:** Keep unused paper in the original package and store it flat to prevent curling.

## 5 Insert a Memory Card

Remove the memory card from your camera, then follow these steps:

**1** Flip down the memory card door.

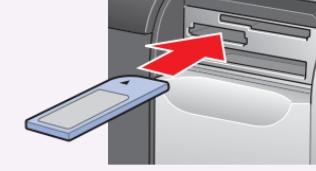


**2** Insert the memory card into the correct slot.

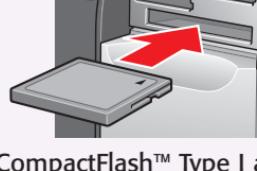
Top



Middle



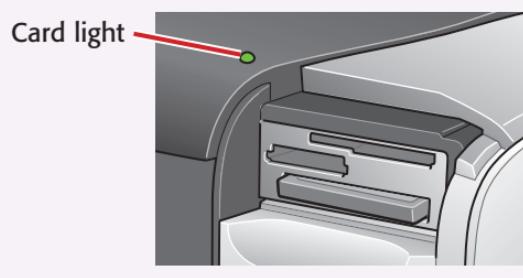
Bottom



CompactFlash™ Type I and II  
Microdrive™

\* Adapter required

**3** Push the card in until it stops (it won't go in all the way). When the card is in, the card light comes on.



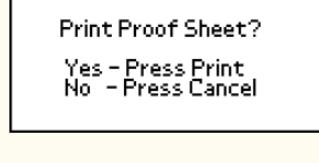
**Note:** Insert just one card at a time. The printer does not read multiple cards at once.

**4** Close the memory card door.



## 6 Print a Proof Sheet

When you insert the memory card, you see a message while PictureMate counts your photos, then you see the PictureMate Wizard with this message:



Proof sheet

**Note:** If you don't see the Wizard, you may have DPOF selected on your memory card. You'll see the Main Menu instead. See the *Using PictureMate Without a Computer* book to print a proof sheet.

Press  **Print** to start printing your proof sheet.



**Note:** Your proof sheet may print on several pages, depending on the number of photos on your card. (If you need to stop printing, press **Cancel**.)

Your proof sheet shows up to 20 small thumbnail versions of your photos with the photo numbers and names.

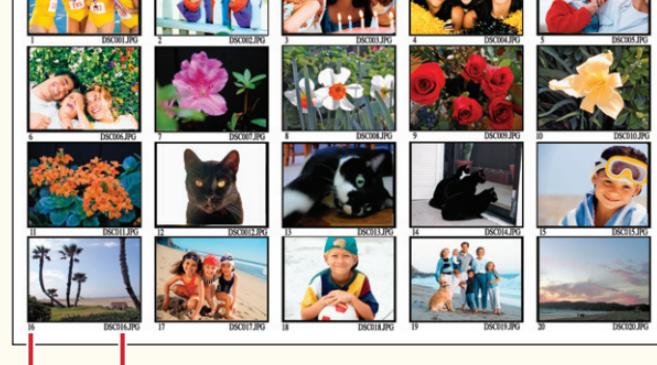
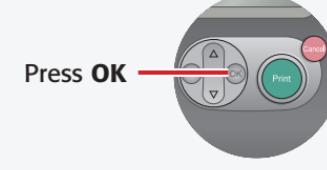


Photo number

Photo name

# 7 Print Photos

1 When you see the PictureMate Wizard screen, press **OK** to select the photos you want to print.



**Note:** To print all the photos on your card, press **Print** instead. Make sure you load enough paper (up to 20 sheets).

2 Press  $\Delta$  or  $\nabla$  to highlight the number of the photo you want to print, then press **OK** to choose it.



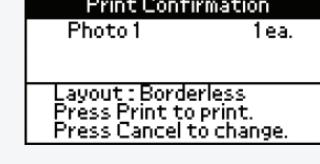
3 Press  $\Delta$  or  $\nabla$  to choose the number of copies to print, then press **OK**.

You see a screen like this:



**Note:** To select more photos, repeat steps 2 and 3. To deselect a photo, press **OK** to uncheck it.

4 Press **Print** to confirm your photo choices, then press **Print** again to start printing.



**Note:** After printing with the Wizard, you see the Main Menu. From there, just press **Print** to print all your 4 x 6 photos. You can also turn off the Wizard and just use the Main Menu.

Select Photo	All Photos
Copies	1ea.
Layout	Borderless
More Options	

Main Menu

## For More Information

### Printing Without a Computer

See this book to learn about printing and saving photos without using a computer. You can crop photos, print in black and white, and even print wallet-size photos.



### Printing With a Computer

See this booklet and CD for steps on installing software and the on-screen *User's Guide*. View the *User's Guide* for complete instructions on using PictureMate.



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